# **Level 3 – Measurement and Geometry**

#### Overview

**Task name** What time is it?

**Learning intention** To record time on a digital and analogue clock to the nearest minute

**Duration** 40 minutes

#### **Links to Victorian Curriculum**

These work samples are linked to <u>Level 3</u> of the Mathematics curriculum.

**Extract from achievement standard** 

They tell time to the nearest minute.

#### Relevant content description

• Tell time to the minute and investigate the relationship between units of time (VCMMG141)

#### **Links to NAPLAN**

Minimum standards – numeracy

Year 3: Measurement, chance and data – Measures

Students read times and dates using clocks and calendars. For example, students can generally:

- read half and quarter hour times on analogue clocks
- read time on digital clocks in hours and minutes
- recognise the time half an hour before or after a given time.





# Student work samples – Telling the time to the nearest minute

These work samples were created by students working at Level 3. Evidence of student achievement has been annotated.

Victorian Curriculum link

Tell time to the minute and investigate the relationship between units of time (VCMMG141)

#### Student sample 1

Write the time on a digital clock to show when you get home from school to the nearest minute.

4 4 5 Ide 12-19m

Identifies digital time for 12- hour format without 'am' or 'pm' notation

Draw the hands and write the numbers on the clock face to show when you get home from school to the nearest minute.

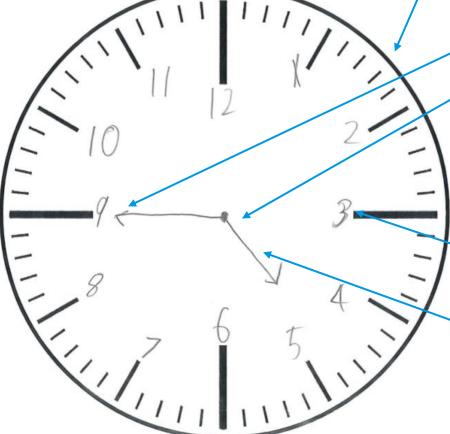
Connects the same time in digital and analogue representations



Presents hour and minute hands in relative sizes

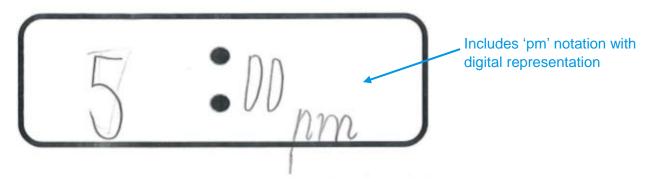
Correctly places numbers for hours on the clock face

Places the hour hand in the position before the hour

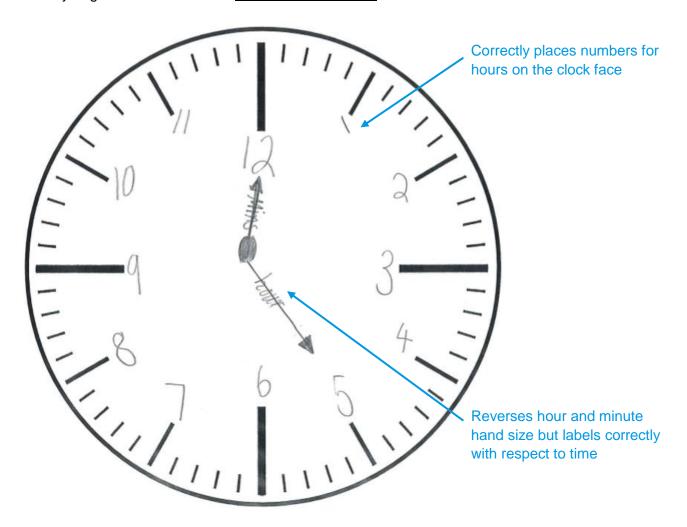


#### Student sample 2

Write the time on a digital clock to show when you get home from school to the nearest minute.

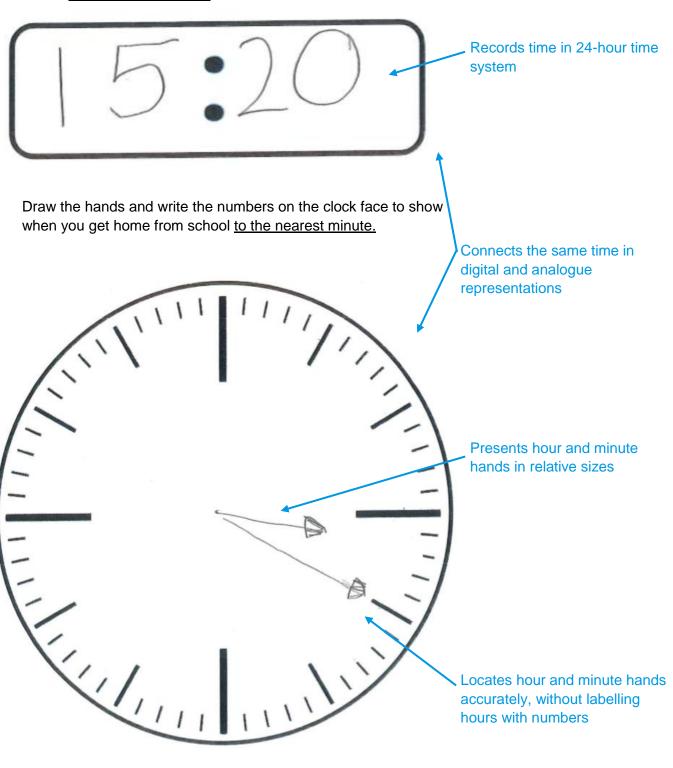


Draw the hands and write the numbers on the clock face to show when you get home from school to the nearest minute.



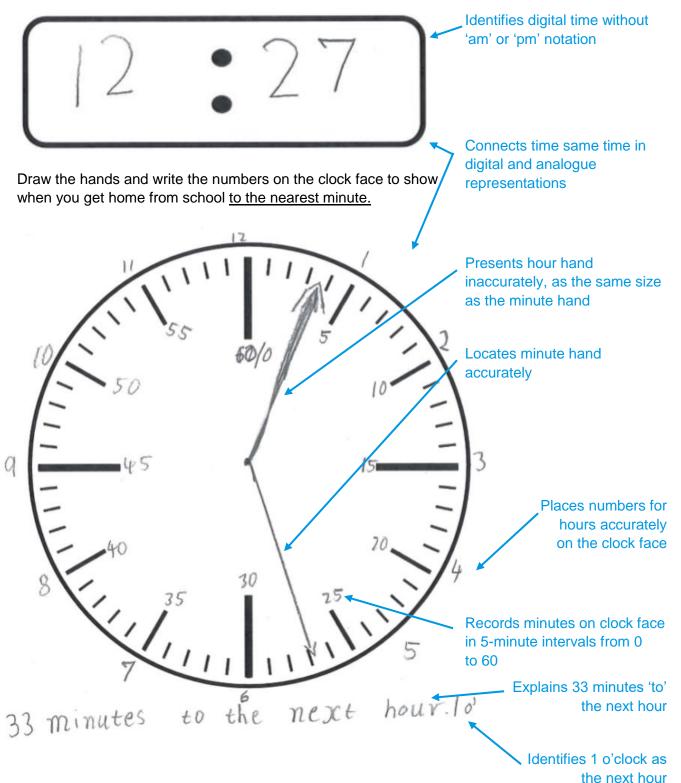
#### Student sample 3

Write the time on a digital clock to show when you get home from school to the nearest minute.



#### Student sample 4

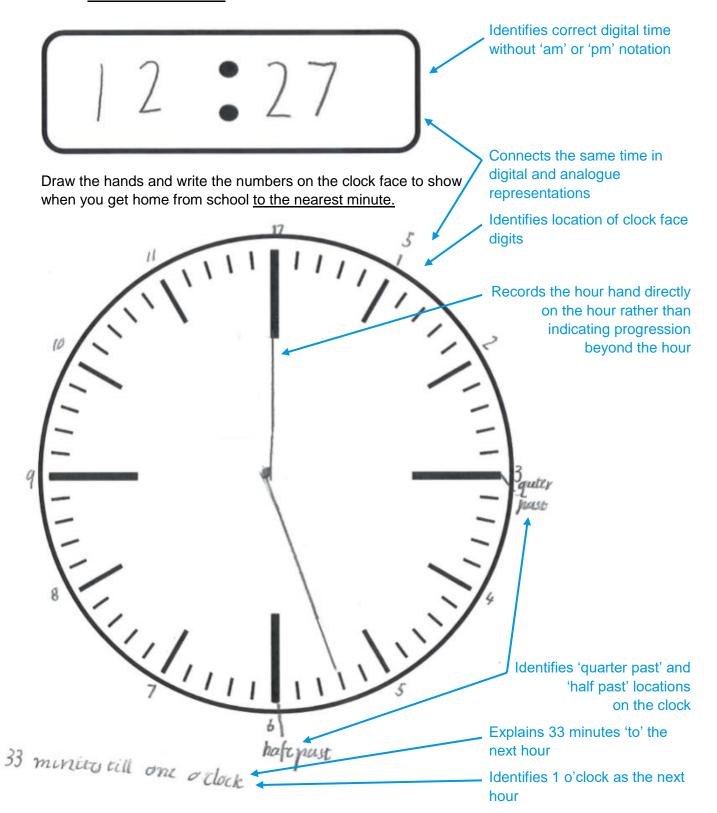
Write the time on a digital clock to show when you get home from school to the nearest minute.\*



<sup>\*</sup>Note, in this instance the classroom teacher provided a time for students to represent.

#### Student sample 5

Write the time on a digital clock to show when you get home from school to the nearest minute.\*



<sup>\*</sup>Note, in this instance the classroom teacher provided a time for students to represent.

#### Where to next for the teacher?

When the task on which these annotated student work samples is based has been used as a classroom activity, there is opportunity to gather data on student achievement to help inform further teaching.

An analysis of student responses, on an individual, group or whole class basis, can be used to develop and direct student learning with respect to the following content.

#### For students needing to review underpinning knowledge and skills at Level 2

• Tell time to the quarter-hour, using the language of 'past' and 'to' (VCMMG117)

#### For students moving on to new knowledge and skills at Level 4

- Convert between units of time (VCMMG167)
- Use am and pm notation and solve simple time problems (VCMMG168)

#### Resources

- Mathematics Sample Programs, Victorian Curriculum and Assessment Authority (VCAA) This
  set of sample programs covering the Victorian Curriculum Mathematics: F–10 were
  developed as examples to illustrate how the Mathematics curriculum could be organised into
  yearly teaching and learning programs.
- <u>Numeracy Learning Progressions</u>, Victorian Curriculum and Assessment Authority (VCAA) –
  The Numeracy Learning Progressions amplify, extend and build on the numeracy skills in the
  Victorian Curriculum Mathematics F–10 and support the application of numeracy learning within
  other learning areas.
- <u>FUSE</u>, Victorian Department of Education and Training (DET) The FUSE website provides
  access to digital resources that support the implementation of the Victorian Curriculum F–10,
  including an extensive range of activities and other resources for <u>Primary Mathematics</u> and
  <u>Secondary Mathematics</u>.
- Mathematics Teaching Toolkit, Victorian Department of Education and Training (DET)
- Mathematics Curriculum Companion, Victorian Department of Education and Training (DET)
- Victorian Numeracy Portal, Victorian Department of Education and Training (DET)
- Aligned Australian Curriculum Resources (Mathematics), Australian Curriculum, Assessment and Reporting Authority (ACARA)