STUDENT INSTRUCTION BOOK

2023 VCE VET Creative and Digital Media

Computer-based examination

Friday 3 November 2023, 3:00pm – 5:15pm

1. On arrival, all examination software and materials will be loaded on the computer.

2. When instructed to do so by the supervisor, you will commence the examination by typing **'2023'** in the text box on the screen.

3. You will have 15 minutes of reading time to familiarise yourself with the examination.
   During this time, you will not be able to enter answers using the keyboard.
   You can use the mouse to move through the examination.

4. Read **all** questions during the allocated reading time.

5. You must not begin to make any notes or open and use any other software applications until working time commences.

6. After 15 minutes, you will be required to enter your **VCAA student ID number**.
   Once you have done this, you will be able to use the keyboard to respond to questions.

7. Your answers to Sections A and B of the examination are stored automatically.

8. Practical work in Section C will **not** be saved automatically.
   You **must** save continuously to the correct location, as you work through your practical tasks.

9. Your practical work in Section C of the examination **must** be saved to your **practical work folder**.
   A shortcut to this folder will appear on the desktop after you have entered your VCAA student ID number at the end of reading time.

10. The folder is named '*Student ID* Practical Work', where *Student ID* is your VCAA student number.

11. All assets required to complete the animation have been imported into Adobe Animate.

12. All assets needed to complete the website are located in the practical folder.

13. Follow **all** instructions as they appear on the screen.

14. The arrow keys are used to navigate throughout the examination. Please note that you will have to use the cursor when editing responses.

15. The following button can be used to expand/reduce the size of the examination program window.

16. Space for working has been provided on the pages following these instructions.

17. You may exit the examination early by selecting **EXIT** on the righthand corner of the screen.
    However, if you do so, you **cannot** go back to the examination.

18. Do **not** turn off the computer.

19. You may only leave when instructed to do so by the Supervisor.

VICTORIAN CURRICULUM
AND ASSESSMENT AUTHORITY

**Victorian Certificate of Education
2023**

VCE VET CREATIVE AND DIGITAL MEDIA
Computer-based examination

Friday 3 November 2023

Reading time: 3.00 pm to 3.15 pm (15 minutes)
Writing time: 3.15 pm to 5.15 pm (2 hours)

Structure of test

Section	Number of questions or tasks	Number of marks
A – multiple-choice questions	20	20
B – short-answer questions	13	30
C – practical task	1	40

Please enter the start code to begin the examination

Instructions

Students are permitted to bring into the examination room: pens, pencils, highlighters, erasers, sharpeners and rulers.

Students are NOT permitted to bring into the examination room blank sheets of paper or unauthorised electronic devices. An instruction book with space for notes is provided.

The examination will be completed using the computer you have been allocated.

All written responses must be in English.

The reading time has started. You can browse through the examination but you cannot enter answers.
You will be able to enter, review and change your answers during the writing time.

Software supplied

Adobe Photoshop 2020 and above
Adobe Dreamweaver 2020 and above
Adobe Animate 2020 and above
Adobe Media Encoder 2020 and above
A web browser
A text editor
A calculator

A folder containing all assets needed for the practical task. A shortcut to this folder will be created on the desktop at the beginning of the writing time.

Navigation

Move through the examination using the questions menu on the left or the arrow keys on the keyboard.
Press the right or down arrow to go to the next page.
Press the left or up arrow to go to the previous page.

For examination supervisor only
To skip the reading time, please enter the skip code below.

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INSTRUCTIONS

Answer **all** questions.

Select the option that is **correct** or that **best answers** the question.

A correct answer scores 1; an incorrect answer scores 0.

Marks will not be deducted for incorrect answers.

Answers will be automatically saved.

Click on an option button or use the keyboard to select your answer (A, B, C or D).

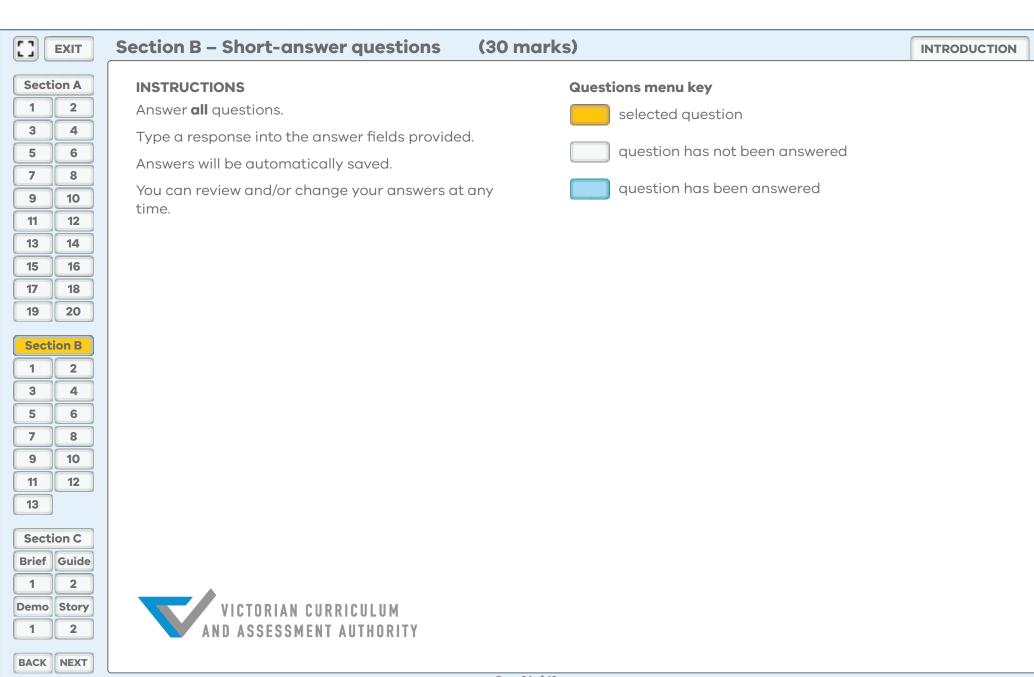You can review and/or change your answers at any time.

Questions menu key

selected question

question has not been answered

question has been answered

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Section B – Short-answer questions   (30 marks)

INSTRUCTIONS

Answer **all** questions.

Type a response into the answer fields provided.

Answers will be automatically saved.

You can review and/or change your answers at any time.

Questions menu key

- selected question
- question has not been answered
- question has been answered

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INSTRUCTIONS

A shortcut to your practical work folder will be created on the desktop at the beginning of the writing time.

Complete **all** parts of the task.

You are required to complete this task using:
- the software programs installed on your computer.
- the assets for the practical task contained in the practical work folder.

Your answers to this section will **not** be saved automatically.

You **must** save your finished work to the practical work folder.

Remember to save your work at each step.

You should spend approximately 60 minutes on Section C.

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